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Nintendo®

PRINTED IN JAPAN

NES-MM-USI

SUPER MARIO BROS. 2™

INSTRUCTION BOOKLET
使用說明書

PRECAUTIONS

1) This is a high precision game. It should not be stored in places that are very hot or cold. Never hit it or drop it. Do not take it apart.
2) Avoid touching the connectors, and do not get them wet or dirty. Doing so may damage the game.
3) Do not clean with benzene, paint thinner, alcohol or other such solvents.

Note: In the interest of product improvement, Nintendo Entertainment System specifications and design are subject to change without prior notice.

使用注意事項

1)遊戲帶係精密裝置，須避免在極端的溫度條件下使用和保管，並不可給予强烈振動。絕對不可自行拆卸。
2)不可用手觸碰端子部，浸水也當屬禁止，否則將會造成故障。
3)不可用信那水、汽油、油精等揮發液擦拭。

注意：爲了不斷改進產品質量，Nintendo Entertainment System™ 的遊戲機的規格及設計可隨時更改，不另行通知。

Thank you for selecting the Nintendo Entertainment System™ Super Mario Bros.2™ Pak.

Please read this instruction booklet to ensure proper handling of your new game, and then save the booklet for future reference.

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承蒙您購買Nintendo Entertainment System™ SUPER MARIO BROS 2 遊戲帶，表示衷心感謝。

爲正確使用遊戲盤，應仔細閱讀此說明書並妥善保管。

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The Story of Super Mario Bros.2

One evening, Mario had a strange dream. He dreamt of a long, long stairway leading up to a door. As soon as the door opened, he was confronted with a world he had never seen before spreading out as far as his eyes could see. When he strained his ears to listen, he heard a faint voice saying "Welcome to 'Subcon', the land of dreams. We have been cursed by Wart and we are completely under his evil spell. We have been awaiting your arrival. Please defeat Wart and return Subcon to its natural state. The curse Wart has put on you in the real world will not have any effect upon you here.
Remember, Wart hates vegetables. Please help us!" At the same time this was heard, a bolt of lightning flashed before Mario's eyes. Stunned, Mario lost his footing and tumbled upside down.

Mario Bros. 2 故事梗概

一天晚上，馬力奧做了一個奇怪的夢。他夢見一條長長的樓梯一直通向一扇門。門一打開，他的面前就展現了一望無際的一片他從未見過的世界。他凝神細聽，只聽到一個細微的聲音在呼喚、"歡迎您來到夢境之地 '次級空間' 來。我們受到了疣猪魔頭的詛咒，被他邪惡的符咒完全鎮住了。我們一直在等待您的到來。請幫助我們擊敗疣猪魔頭，使 '次級空間' 這塊土地回到自然的狀態。你們在眞實世界中爲疣猪魔頭施加的符咒在這裏對你們是沒有効力的。請記住疣猪魔頭最嫌惡的是蔬菜。一定請幫助我們。"馬力奧在傾聽這段話的同時，一道閃電刺進了他的眼簾。他眼前一陣暈眩，一失足就倒栽葱地摔了下去。突然一驚他醒了過來，發現自己坐在床上。爲了整理紊亂的思路，馬力奧把自己做的怪夢告訴了路易奇、蟾蜍和小公主。

He awoke with a start to find himself sitting up in his bed. To clear his head, Mario talked to Luigi, Toad and Princess about the strange dream he had. They decide to go to a nearby mountain for a picnic. After arriving at the picnic area and looking at the scenery, they see a small cave nearby. When they enter this cave, to their great surprise, there's a stairway leading up, up and up. It is exactly like the one Mario saw in his dream. They all walk together up the stairs and at the top, find a door just like the one in Mario's dream. When Mario and his friends, in fear, open the door, to their surprise, the world that he saw in his dream spreads out before them!....

現在，他們決定到附近的山上去野餐。到達了野餐地區，看飽了風景之後，他們找到了近邊的一個小山洞。走進了山洞，使他們大吃一驚的是，裏面有一條長長的樓梯一直通向高處。這條樓梯和馬力奧在夢中見到的簡直就是一模一樣。他們一齊順着樓梯走了上去，在最高的地方發現了一扇門，又是和馬力奧夢中見到的一模一樣。當馬力奧和他的朋友們提心吊膽地把門打開時，他們萬分吃驚地看到展現在眼前的就是馬力奧在夢中見到的情景！……

Know the Basic Rules of the Game.

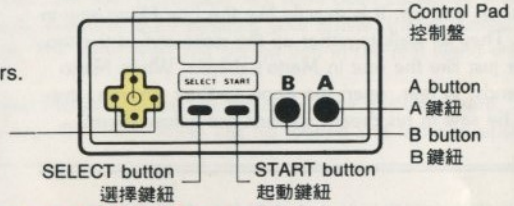
弄清遊戲的基本規則

•First, pick which character you will play as.

●首先，請選擇您想玩的角色

Choose who you are by using the SELECT screen. Pick one of the four characters.

使用〝選擇〞屏幕決定您自己是什麼角色。



Mario
馬力奧

Luigi
洛基

Toad (Mushroom Retainer)
蟾蜍(蘑菇王國家臣)

Princess (Toadstool)
小公主(紅桃)

•7 worlds — Clear all 20 areas

● 7個 世界——要突破20個 地區

Start
起動

Goal
終點

1～3	4～6	7～9	10～12	13～15	16～18	19• 20
WORLD1 第1世界	2	3	4	5	6	7

This game is comprised of 20 areas in 7 worlds as shown in the diagram above. There is a little boss at the end of each area. The big boss, Wart is waiting for you at the end of the final area once you've cleared all of the other areas.

本遊戲包括如上表所示的7個世界裏的20個 地區。在每個地區的終點有一個小頭目。而大頭目的疣豬魔頭則在您突破了前面所有的地區之後在最後一個地區的終點等待着您。

Know what each character can do.

★Jumping power

Each of the four have different jumping powers and ways of jumping.

弄清每個角色能做些什麼。

★跳躍能力

每個角色的跳躍能力和跳躍方式均不相同。

•Mario

Average jumping power in almost all situations. But, the height he can jump decreases a little when he is carrying an item.

●馬力奧

在所有的情況下其跳躍能力都爲一般。但當他拿着某個項目時最高跳躍能力所有所減退。

•Luigi

He can jump the highest and can go much farther but he jumps slowly. When he has an item, his power decreases more than Mario.

●洛基

他可以跳得最高，跑得最遠；但是跳得很慢。當他拿着某個項目時，跳躍能力的減退比馬力奧更甚。

•Toad

He has the least jumping power. But since he has lifting power, the height he can jump and the speed he can run does not change even if he is carrying an item.

●蟾蜍

他的跳躍能力最差，但却有舉重的能力。他能够達到的最高的跳躍高度以及跑步的速度不會因爲他是否拿着某個項目而有所改變。

•Princess Toadstool

She is No.3 in jumping power. When you hold down the A button, she can float in the air for about 1.5sec. Her jumping power decreases quite a bit when she is carrying an item.

●小公主・紅桃

她的跳躍能力名列第三位。當您按下A鍵紐時，她可以在空中漂浮約1.5秒鐘。當她拿着某個項目時，跳躍能力略有減退。

★**Running**

They all run at the same speed, but if they are carrying something, the order from the slowest to quickest is; Princess Toadstool, Luigi, Mario, Toad.

★**跑步能力**

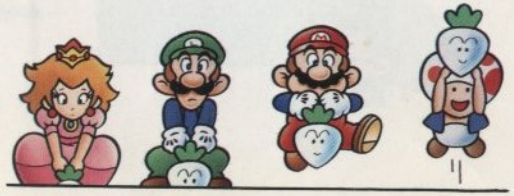
他們都以同樣的速度跑步，但當他們拿着什麼東西時，跑步速度由慢至快的排列順序爲：小公主紅桃、洛基、馬力奧、蟾蜍。

★**Picking up mushroom blocks.**

The speed at which they pick up items in order of the slowest to quickest is; Princess Toadstool, Luigi, Mario, Toad.

★**拾撿，蘑菇，塊的速度**

他們拾撿此項目的速度，由最慢至最快的排列順序爲：小公主紅桃、洛基、馬力奧、蟾蜍。



Watch out for Game Over.

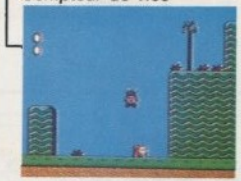
注意看好〝遊戲結束〞的信號。

•Your game starts with three lives.

You lose a life when your life meter becomes 0.
The life meter starts from the 2nd mark. When the marks are all white, you lose a life. This meter can increase to a maximum of 4 marks. If you slip up when the number of lives remaining is 0, the game will be over.

●在遊戲開始時您有三條生命。

當您的生命碼表的數目變成〝0〞時，您就喪失了一條生命。然後生命碼表又從〝第二〞的記號開始。當記號全部變成白色時，您就又喪失了一條生命。這個碼表上的記號最多可以增加到四個。當您在剩餘的生命數爲〝0〞時再失誤的話，遊戲就結束了。



•You lose a life if you fall down.

There are holes and waterfalls. You will lose a life if you carelessly fall into one of these. Be careful not to fall when you jump or lose your footing. Also, do not fall when up high in the sky.

●如果您跌倒的话，您就喪失了一條生命。

有許多的洞穴和瀑布。如果您一不小心跌了進去的話，您就會喪失一條生命。當您在跳躍或站不穩時，當心不要跌倒。同時亦要注意您在高空中的時候不要跌下來。

•You become smaller when the life meter reads 1 mark. Be careful.

●當生命碼表的讀數爲一個記號時，您的身體就會縮小的。務請注意。

Retry and Continue

The right screen will appear when your game is over.
To begin another game from the same world as it ended, press CONTINUE.
Press RETRY to start a completely new game from the beginning.

"再試一次" 和 "繼續"

當遊戲結束時，右面的圖像會出現在屏幕上。要從和結束時相同的世界再開始玩另一個會合的遊戲的話，請按"繼續"的鍵紐。如果您想完全重新開始再玩一次的話，請按"再試一次"的鍵紐。

NOTE: GAMES CAN BE CONTINUED ONLY TWICE.	注意：遊戲只能反復繼續兩次。

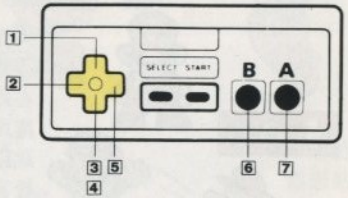
Let's see how Mario and his friends move around.

看一下馬力奧和他的朋友們是如何行動的

How to use the controller

如何使用控制盤

A character's response to controls will vary depending on the place and possesions.



角色對各種控制的反應會因地點和所持項目而各異。

1 Climb up vines and ladders.
2 Move left.
3 Duck.
4 Climb down vines and ladders.
5 Move right.
6 Pick up items or lift enemies.
Throw items or enemies.
Go faster.
7 Jump.

1 攀登藤蔓或梯子。
2 向左移動
3 蹲下躲閃
4 從藤蔓或梯子上爬下來。
5 向左移動
6 把項目揀起來，或把敵人舉起來。
把項目或敵人拋掉。
加快步伐
7 跳躍

You can do all kinds of jumps.

您可以用各種方式跳躍。

•A jump on the spot
If you press the A button when standing still, you will jump on the spot. However, you cannot jump very high.

•原地跳躍
當您在原地站立不動時按A鍵紐的話，您就可以原地跳躍。但這種場合時您跳不了很高。

•Running jump
Jump by pressing either the right or left side of the control pad and using the A button while running. You can jump higher than a jump on the spot, so it is easier to avoid enemy attacks.

•跑步跳躍
欽按控制盤右側或左側並在跑步時按A鍵紐，則可跳躍跑步。此時您可以較原地跳躍跳得高，這樣就可以比較容易地迴避敵人的攻擊。

•Power squat jump
The player will flash when the bottom of the control pad is pressed and held. When you jump, you will be able to jump 1.5 times higher than regular jumps.

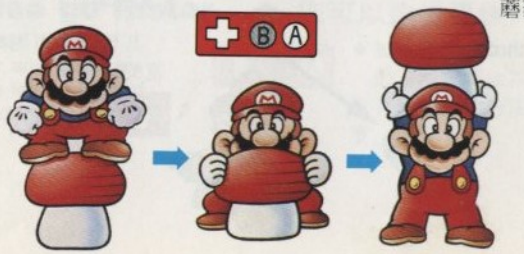
•强力蹲跳
當控制盤的鍵紐被按住不放，您玩的角色就會閃爍。此時如果您跳躍的話，就可以較平時跳得高1.5倍。

•Try pulling up the grass.
When you press the B button when standing on the grass you find growing here and there, you will pull it out and lift it up. On the surface of the desert, you can also dig in the soft sand.

•試一下把青草撥出來。
當您站在可在各處發現的青草地上時欽按B鍵紐的話，您就會把草撥出來並擧起來。在砂漠的表層時，您則可以在柔軟的砂地上挖洞。

•Carry a mushroom block.
When you stand on a mushroom block and press the B button, you can lift it up just like a vegetable.

•拿起蘑菇塊
當您站在蘑菇塊的上面時撳按B鍵紐的話，您就可以如同擧蔬菜一樣把蘑菇塊擧起。



•Throw items.
[Bombs and Mushroom blocks]

It can be thrown to a place a little way away by

A bomb can be dropped at the player's feet by

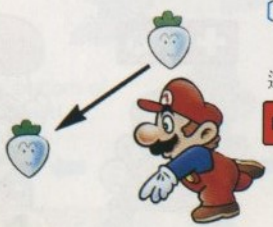
●拋掉項目
〔炸彈和蘑菇塊〕

可用如右的方法把其拋到離開不遠的地方。

炸彈可用如下的方法拋到您玩的角色的腳旁。

[For other items]

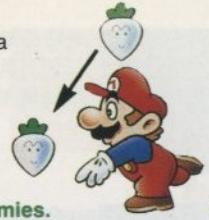
Other items can be thrown much farther by



〔其他項目〕

其他項目可用如右的方法拋到很遠的地方。

Other items can be thrown a shorter distance away by



其他項目可用如右的方法拋到較近的地方。

•Attack enemies with enemies.
If you stand on an enemy and press the B button, you will be able to lift up the enemy and can throw him at other enemies.

●以敵攻敵
如果您站在一個敵人的上面時掀按B鍵紐的話，您就可以把其舉起來再拋向其他的敵人。

You can also go faster.

您可以跑得更快

•Acceleration speed
You can run faster and faster by pressing either the left or right of the control pad and the B button at the same time.

●加快速度
您可用同時欽按控制盤右側或左側以及B鍵紐的方法不斷加快跑步的速度。

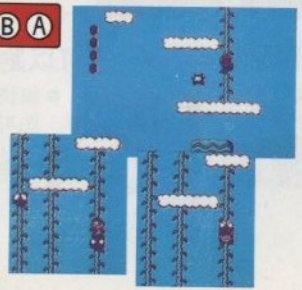
•Dodge the enemy skillfully.
You can duck if you press the bottom of the control pad. With this, you can dodge flying enemies.

●巧妙地躲避敵人。
您可欽按控制盤的鍵紐蹲下躲閃。用這個辦法您可以躲避飛行的敵人。

You can control Mario and his friends even when they are jumping. Come down skillfully on top of enemies.

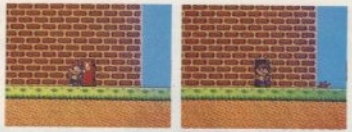
您可以在馬力奧和他的朋友們跳躍的時候仍然控制他們並使他們巧妙地降落在敵人的頭上。

•Try climbing vines and chains.
When Mario or one of his friends is over a vine or a chain, they can grasp the vine or chain if the top of the control pad is pressed. They can do it even in the middle of a jump. If you get on an enemy on top of a vine, you can toss him off.



●試一試攀登藤蔓和鏈條
當馬力奧或他的一個朋友在藤蔓或鏈條上時，您只要按住控制盤的頂部他們就可以抓住其不放。在跳躍的過程中他們也能够這樣做到。如果您在藤蔓上跳到敵人頭上的話，您可以把其摔開。

•Enter open doors.
To go through a door, stand in front of it and press the top of the control pad.



●進入開着的門
您如果要進門的話首先要站在門前，然後再揿按控制盤的頂部。

If you haven't got a key, you won't be able to go in locked doors.

如果您沒有鑰匙的話，您是進不了鎖住的門的。

Destroy walls with bombs!
There are places in caves and towers where brick walls obstruct your path.
Use bombs to destroy the walls.

用炸彈炸毀牆壁
在洞穴和塔樓的有些地方有磚牆阻擋您的去路。請用炸彈把牆壁炸毀。

Items that help Mario and his friends.

Coins
You can win extra lives with luck and the coins you have collected so far.

Vegetables
Ripe vegetables. If you pull out a lot of them....

Bomb
A few seconds after they are picked up, they flicker and explode.

Unripened vegetables
They are not fully grown. Just give them to the enemies.

Turtle shells
When you throw them they slide and hit the enemy.

能够幫助馬力奧和他的朋友們的項目

硬幣
您可以用收集到的幸運和硬幣來贏得額外的生命。

蔬菜
成熟的蔬菜如果您撥出許多來的話…。

炸彈
炸彈被揀起後幾秒鐘之內就會閃光並爆炸。

不成熟的蔬菜
它們還沒有長好。只要將其送給敵人即可。

玳瑁殼
當您投擲玳瑁殼時，它們會滑移並擊中敵人。

Mushroom block
They can be used as steps and for attacking the enemy.

Mushrooms
These appear when you enter a warp to Sub-space at a certain place. Your life meter will increase by one mark.

Small heart
This appears when you beat a lot of enemies. The life meter recovers by one mark.

Key
You need this to open locked doors. Your running speed does not change even if you have a key.

1 UP
When a 1 UP mushroom appears, you get a new life!

POW
Power block. When you throw this, the earth shakes and you can beat all the enemies.

蘑菇塊
它們可以用作台階並用以攻擊敵人。

蘑菇
當您從某個地方進入通向次級空間的一個低窪地時，就會出現這些蘑菇。此時，您的生命碼表上的記號就會增加一個。

小鷄心
當您擊敗許多敵人時小鷄心就會出現。此時您的生命碼表上的記號就會恢復一個。

鑰匙
您需要用其打開鎖住的門。您的跑步速度不會因您是否帶有鑰匙而改變。

進位蘑菇
當進位蘑菇出現時，您就獲得一條新生命。

力團
力量的團塊。當您投擲力團時，地球就會震動，您就可以擊敗敵人。

Really useful items

•Go to Sub-space with magic

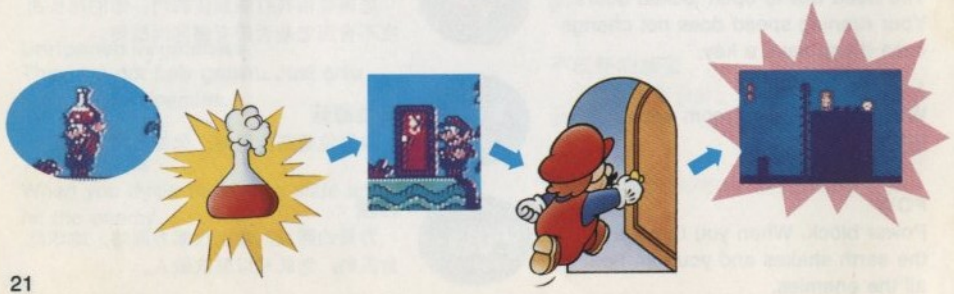
If you find magic potion, try throwing it. When you do that a door will appear. You'll enter the Sub-space if you press the top of the control pad in front of the door. The grass in Sub-space will turn into coins until you use magic twice in that area. If you place a door in a certain place, there will be a heart that will increase your life meter.

真正有用處的項目

●用魔法到次級空間去。

如果您找到了魔法藥劑，就設法把它拋開。這時就會有一扇門出現。您在站立在門前的時間內只要掀按控制盤的頂部就可以進入次級空間。

在次級空間的區域內您只要不第二次使用魔法藥劑，裏面的青草就會不斷地變成硬幣。如果您在某個地方安置了門的話，就會出現一個鷄心，您的生命碼表就會得到延長。



•You'll become invincible by collecting cherries.

A Starman will appear when you collect enough cherries. When you pick this up, you will become invincible for a limited time.

●您採集櫻桃果就可以變得戰無不勝。

當您採集到足够數量的櫻桃果時，星球人就會出現。當您把星球人揀起時，在某一段有限的時間內您會變得戰無不勝。

• Time Stop

Vegetables are not only used for attack. If you have already taken four and you take a fifth one, a stopwatch will appear. When you take this, the enemy's movements will stop for a limited time.

Cherries
櫻桃果

Starman
星球人

Vegetable
蔬菜

Stop watch
停時錶

●停時

蔬菜不僅只能用於攻擊。如果您已經拿到了 4 個然後再拿到第 5 個的話，就會出現一塊停時錶。您拿到停時錶時，敵人的行動在某一段有限的時間會停下來。

A Bonus Chance at the end of an Area

•Clear the screen by overthrowing the boss character.

At the end of each area, there is a mask that becomes a gate to the next area. In order to open the gate, you must get a hold of the crystal ball. Birdo sometimes has the crystal ball, so get it back by defeating him. At the end of each world, the boss is waiting for you again...!

在每一地區結束時的額外機會

●您把敵人的頭目角色推翻的話屏幕就會得到澄清。

在每一地區的結尾，會出現一個假面，而這個假面就會變成下一個地區的大門。爲了要打開大門，您必須要設法把水晶球拿到手。禽鳥鬼手中有時候有水晶球，所以您就得擊敗它把球奪回來。在每個世界結束時，頭目又會在那裏等待着您…！

Attack the boss character by throwing mushroom blocks.

投擲蘑菇塊以攻擊鬼頭領們。

The bonus game is one of chance!

•Get more lives by collecting cherries.

You can win extra lives when you clear each area. You get 1 play for each coin you have collected from the last.

額外遊戲是一次機會！

●用採集櫻桃的辦法儘可能多得到幾條生命。

當您通過每個地區時您就會得到額外的生命。您最後採集到的每一個硬幣都能爲您增加一次遊戲的機會。

Bonus stage 額外機會階段

1 more life
再加一條生命

2 more lives
再加兩條生命

5 more lives
再加五條生命

1 more life
再加一條生命

3 of any other symbol
三個任何其他的標誌

Obstructing your way — gangs of enemy characters
您前進路上的障礙——敵人角色集團

Shyguy - Red
A member of the "8 bits" (a club from evil dreams). He wears a mask because he's shy.

腼腆鬼一紅色
是"八個矮鬼"（惡夢俱樂部）的成員之一。他因爲怕羞，所以總是戴着面具。

Shyguy - Pink
He moves back and forth on the hills. Carefully avoid him.

腼腆鬼一粉紅
他在山丘上前々後々地移動着。請注意迴避。

Tweeter
It's a bird with a mask. He hops. Try to get on top of his head.

啾啾鬼
戴有面具的鳥兒。它會齊足跳。請設法跳到他的頭上去。

Snifit - Red
A member of the "8 bits." He wears a mask and spits the bullets of evil dreams from his mouth.

噴鼻鬼一紅色
他是"八個矮鬼"的成員之一。他戴着面具，還從嘴裏吐着邪惡的夢魘的子彈。

Snifit - Gray
He jumps before spitting a bullet. Learn the timing of his bullets.

噴鼻鬼一灰色
他在吐着一顆子彈之前總要先跳一下。請看準他吐子彈的時間規律。

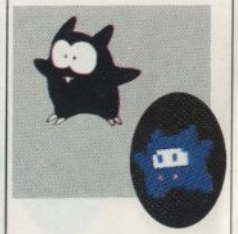
Snifit - Pink
He moves back and forth on the hills. Avoid his bullets with timely jumps.

噴鼻鬼一粉紅
他在山丘上前々後々地移動着。請注意要算準跳躍的時間來迴避他的子彈。

Ninji - 1
He is a little devil who appears in the dreams of NES players. He moves fast and will persistently chase you.

寧捷鬼 1 號
他是個小惡魔，出現在NES遊戲者的惡夢之中。他行動敏捷，死盯着追踪您不放。

Ninji - 2
He stays in one spot and jumps repeatedly. A strange guy.



寧捷鬼 2 號.
他總是躭在一處並反來復去地蹦跳。是個怪傢伙。

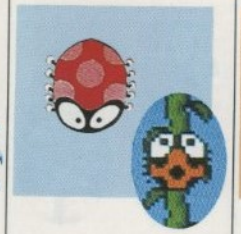
Beezo - Red
He attacks by diving at you. Looks like a Shyguy with wings.

比卓鬼一紅色
他用潛水的辦法來攻擊您。他的模樣就係腼腆鬼一般，但他長有翅膀。

Beezo - Pink
He attacks by flying straight at you. Stay calm and study his movements carefully.

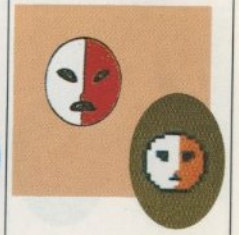
比卓鬼一粉紅
他用直接向您飛撲過來的辦法來進行攻擊。一定請保持鎮定，好々地研究他的行動規律。

Hoopster
He is a creature about the size of a basketball. He resembles a ladybug. He lives on vines and crawls up and down.



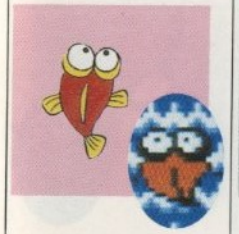
圈圈鬼
他是個大小和棒球差不多的小東西，模樣就和瓢蟲一般。他住在藤蔓上並在上面爬上爬下。

Phanto
He is normally at rest and waits by keys. If you take a key, he will pursue you.



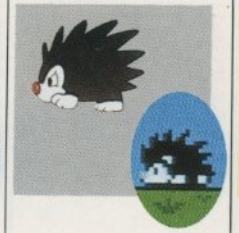
幽靈
他平常時候總是處於休息狀態並在鑰匙旁靜候。如果您來取鑰匙的話，他就會追蹤您。

Trouter
It's a fish which lives in the world of dreams. You'll find it in waterfalls and rivers. He interferes with Mario.



鱒魚鬼
他是一條生活在惡夢世界裏的魚兒。您會在瀑布或河川裏發現他。他干擾馬力奧的行動。

Porcupo
His body is entirely covered with spines so you can't climb on his back.



豪猪鬼
他全身都是刺，所以您不能爬到他的身上去。

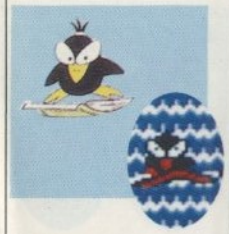
Bob-Omb
He has a terrible temper. When he gets angry, he explodes.

炸彈鬼
他的脾氣壞極了。當他發恕的時候就會發生爆炸。

Albatoss
He used to be only a resident in the world of dreams. Now, by order of Wart, he works as a carrier of Bob-Ombs.

信天翁
他曾經只是一個惡夢世界的住民。由於疣猪魔頭的命令，他就擔任炸彈鬼的運載機了。

Pidgit
He brings evil dreams. He can't fly on his own, so Wart gave him a flying carpet.



匹捷特
他帶來邪惡的夢魘。因爲他自己不能飛，疣猪魔頭就給了他一張飛毯。

Cobrat
Usually asleep in a jar, it moves on Wart's command, often appearing in the dreams of Toad.

眼鏡蛇鬼
通常總在壜子裏睡覺，只是按疣猪魔頭的指示而行動。經常出現在蟾蜍的夢中。

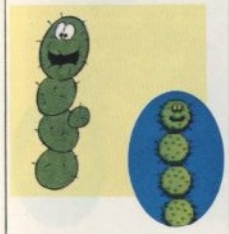
Panser
The only plant life Wart created for the world of dreams. It spouts fire.

潘塞鬼
疣猪魔頭創造的唯一個在惡夢世界中的植物生命。它會噴出火焰來。

Birdo
He serves as a means of transportation in the world of dreams. Shyguys often ride him.

跎鳥鬼
他在惡夢的世界中被當作交通工具使用。腼腆鬼經常把他作坐騎。

Pokey
It is a walking cactus. Its entire body, except for its head, is covered with thorns. Thorns will hurt you if you touch them.



仙人球鬼
他是會走路的仙人球。他的全身除了頭以外都長滿了荆棘。您跡到他時就會被荆棘刺傷。

Autobomb
Shyguy's favorite ride. It is also referred to as a "bad dream machine."

自動炸彈
腼腆鬼最嘉歡乘坐的交通工具。他還被稱爲"惡夢機器"。

Flurry
Snow monster. He'll chase you on ice skates.

雪魔
雪的魔鬼。他會踩着溜冰鞋來追趕您的。

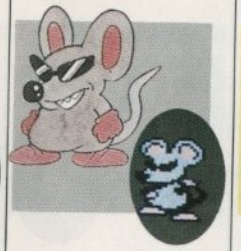
Spark
He shines and moves in a circular motion around the walls and floors of the underground. He moves fast or slow.

閃爍鬼
他會發光並在牆壁上以及地下的樓面上劃圓圈行動。他的行動可快可慢。

Ostro
He thinks he is a girl and he spits eggs from his mouth. He'd rather be called "birdetta."

波多鬼
他自認爲是姑娘。他嘴裏吐出卵來。他寧可要人家叫他"波多妹子"。

Mouser
It is a bomber of bad dreams that destroys good dreams. It is proud and it doesn't believe that it is just a mouse.



耗子鬼
他是專門破壞好夢的惡夢轟炸機。他十分傲慢並且不相信自己只不過是只老鼠。

Fryguy
Wart gave life to this entity which is created from fire. He spits fireballs when he is mad.

火鬼
疣豬魔頭給他以生命。他原本是一團火。當他發怒時會吐出火團來。

Clawgrip
He grows suddenly, and he is surprisingly skilled at throwing rocks.

魔爪鬼
他會突然長大而且他拋石塊的技術是令人吃驚的。

Tryclyde
He was once an outsider, but now he is one of Wart's helpers since he impressed Wart with his cunning brain and offensive capabilities which are three times normal strength.

三頭蛇
他原本是個外部者，但他現在却因其狡滑的頭腦以及攻擊的本領三倍於一般的力量而爲疣豬魔頭所賞識，就成了他的助手之一了。

Wart
He is the most mischievous of all in the world of dreams. He created monsters by playing with the dream machine.

疣豬魔頭
他是惡夢世界中最爲惡作劇的。他用玩惡夢機器的方法曾創造出許多惡魔來。

MEMO

MEMO